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COLOUR

CAMERA SCRIPT  
02340/7070

"DOCTOR WHO"

222  
(M11)

'THE CURSE OF PELADON'

Tx72

EPISODE TWO

by

BRIAN HAYLES

Director .....	LENNIE MAYNE
Producer .....	BARRY LETTS
Script Editor .....	TERRANCE DICKS
P.A. ....	CHRIS D'OYLY-JOHN
A.F.M. ....	ROS ANDERSON
Assistant .....	SUE STAPELY
Designer .....	GLORIA CLAYTON
Visual Effects Designer .....	IAN SCOONES
Costume Designer .....	BARBARA LANE
Make Up Supervisor .....	SYLVIA JAMES
T.M.1 .....	HOWARD KING
T.M.2 .....	FRED WRIGHT
Sound Supervisor .....	TONY MILLIER
Grams/Tape Operator .....	GERRY BORROWS
Vision Mixer .....	MICHAEL TURNER
Floor Assistant .....	MICHAEL THRONE
Camera Crew .....	EIGHT (RON PEVERAL ETC.)
Film Editor .....	MICHAEL SHA-DYAN

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RECORDING: T.C.4 Tuesday 18th January 1972

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10.30 - 1.00 .....	Camera rehearsal + TK
1.00 - 2.00 .....	LUNCH
2.00 - 6.00 .....	Camera rehearsal + TK
6.00 - 7.00 .....	SUPPER
7.00 - 7.30 .....	Line Up
7.30 - 10.30 .....	RECORD: VTC/6HT/76521

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EDITING: T.C. Wednesday 19th January 1.30 - 5.30 p.m.  
Thursday 20th January 11.00 a.n. - 9.30 p.m.

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TRANSMISSION: Saturday 5th February 1972

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~~21~~ JAN 1972



## CAST LIST

Doctor Who .....	JON PERTWEE
Jo Grant .....	KATY MANNING
Peladon .....	DAVID TROUGHTON
Hepesh .....	GEOFFREY TOONE
Alpha Centauri .....	STUART FELL
Voice of Alpha Centauri .....	YSANNE CHURCHMAN
Izlyr .....	ALAN BENNION
Ssorg.....	SONNY CALDINEZ
Arcturus .....	MURPHY GRUMBAR
Voice of Arcturus .....	TERRY BALE
Grun .....	GORDON ST CLAIR
Aggedor .....	NICK HOBBS
Guards .....	CHRIS WEBB
	ROYSTON FARRELL
	BILLY DEAN
	DEREK CHAFER
	MIKE STEVENS
	STEWART BARRY

## TECHNICAL REQUIREMENTS

5 Pedastal cameras  
4 books  
fishing rods, etc.  
4 stand monitors  
4 slung monitors  
1 caption scanner  
1 16mm colour TK channel  
other usual bits and pieces



PAGE	SHOTS	SCENE	LIGHT	CHARACTERS	CAMS/BOOMS
1		TK 1 (35") Opening titles			
1	EP 1	<u>1. THRONE ROOM</u>	NIGHT	HEPESH, DOCTOR JO, IZLYR, SSORG, ALPHA, ARCTURUS	
1	1-3	<u>2. CORRIDOR</u>	NIGHT	GRUN, DOCTOR, JO, ALPHA,, ARCTURUS, SSORG, IZLYR	2A C1 3A
3	4-5	<u>3. THRONE ROOM</u> <u>3A. BALCONY</u> RECORDING BREAK	NIGHT	PELADON, HEPESH	1A 5B B1
3	6-10	<u>4. CORRIDOR</u>	NIGHT	GUARDS, JO, IZLYR, DOCTOR, ALPHA, ARCTURUS HEPESH	2A C1 3A
5	11	<u>5. THRONE ROOM</u>	NIGHT	PELADON, GRUN	1A B1
5	12-18	<u>6. CORRIDOR</u>	NIGHT	HEPESH, DOCTOR JO, ALPHA, GUARDS IZLYR, SSORG ARCTURUS, PELADON(VO)	B1 2A C1 3A
8	19-27	<u>7. THRONE ROOM</u>	NIGHT	PELADON, JO, DOCTOR, IZLYR, ARCTURUS, SSORG ALPHA, GUARDS	4A 1B A1 2B B1 3B 5B
		RECORDING BREAK			
9	28-29	<u>8. BALCONY DOORWAY</u>	NIGHT	JO	5B C1 3A
		RECORDING BREAK			
11	30-57	<u>11. THRONE ROOM</u>	NIGHT	HEPESH, DOCTOR ARCTURUS, PELADON IZLYR, SSORG, ALPHA JO	4A 1B A1 2C B1 3B
		RECORDING BREAK			
15	58-62	<u>12. INNER SANCTUM</u>	NIGHT	HEPESH, GRUN	3C D1 4B
		RECORDING BREAK			



PAGE	SHOTS	SCENE	LIGHT	CHARACTERS	CAMS/BOOMS
16	63-81	<u>13. DR WHO'S ROOM</u>	NIGHT	DR, JO	3D D2 2D
RECORDING BREAK					
20	82	<u>13A. DELEGATES ROOM</u>	NIGHT	ARCTURUS	D3 2E
20	83	<u>13B. CORRIDOR</u>	NIGHT	JO, DR	4D f/r
20	84-95	<u>14. DELEGATES ROOM</u>	NIGHT	ARCTURUS, JO, DR IZLYR, CENTAURI, HEPESH	1C D3 2E 3E
RECORDING BREAK					
27	96-101	<u>16. DELEGATES ROOM</u>	NIGHT	ARCTURUS, DR, JO CENTAURI, IZLYR HEPESH	1C D3 2E 3E
RECORDING BREAK					
29A	102-108	<u>18. DELEGATES ROOM</u>	NIGHT	CENTAURI, IZLYR ARCTURUS, SSORG	1C D3 2E 3E
RECORDING BREAK					
24	109-119	<u>15. IZLYR'S ROOM</u>	NIGHT	JO, SSORG	3D D2 2D
RECORDING BREAK					
31A	120-122	<u>19. IZLYR'S ROOM</u>	NIGHT	JO	3D D2 2D
31A	<u>TK 2 (1'02")</u> JO on ledge				
RECORDING BREAK					
36	123-136	<u>27. IZLYR'S ROOM</u>	NIGHT	IZLYR, JO SSORG	3D D2 1D 2D
RECORDING BREAK					



PAGE	SHOTS	SCENE	LIGHT	CHARACTERS	CAMS/BOOMS
28	137-139	<u>17. CORRIDOR</u>	NIGHT	DR, GRUN HEPESH	5A C2 2F D4 4D
RECORDING BREAK					
32	140	<u>21. CORRIDOR</u>	NIGHT	JO	1E D4
32	141	<u>22. CORRIDOR</u>	NIGHT	GRUN, DR	2G C3
33	142-144	<u>23. CORRIDOR</u>	NIGHT	JO, AGGEDOR	1E 4D D4
34	145	<u>24. TUNNEL</u>	NIGHT	DR, GRUN	C3 3C
RECORDING BREAK					
34	146-147	<u>25. CORRIDOR</u>	NIGHT	JO, SSORG, IZLYR	3F D4 4D 1E
35	148-149	<u>25A. CORRIDOR</u>	NIGHT	GRUN, SSORG	1 4
35	150-154	<u>25B. CORRIDOR</u>	NIGHT	SSORG, IZLYR, JO	3 4
RECORDING BREAK					
38/9	155	<u>28. TUNNEL</u>	NIGHT	DR	3C D1
RECORDING PAUSE					
38/9	156-159	<u>28A. TUNNEL NR SANCT.</u>	NIGHT	DR	4B f/r 2H
38/9	158-159	<u>29. INNER SANCTUM</u>	NIGHT	DR, GRUN HEPESH	3C D1
RECORDING BREAK					
40	160-164	<u>30. THRONE ROOM</u>	NIGHT	DR, JO, HEPESH GRUN, PELADON, ARCTURUS, CENT. GUARDS	4A B1 2B 5B
TK 3 Closing titles + slides					



"DOCTOR WHO"

MMM

'THE CURSE OF PELADON'

by

Brian Hayles

EPISODE TWO

TELECINE 1 (35")

Standard opening titles

s.o.f.

SUPER 3 T/J SLIDES:

1. THE CURSE OF PELADON
2. BY BRIAN HAYLES
3. EPISODE TWO

Citadel Model Shot

END TK 1

(LIFT SC. 1 THRONEROOM FROM EP. 1 TAPE)

/2A C1 3A/ (Fred Pos. 1)

- |              |   |   |  |
|--------------|---|---|--|
| 1.           | 3 | A | <u>2. CITADEL CORRIDOR. NIGHT</u>              |
|              |   |   | <u>DOCTOR: Look out! /</u>                     |
| 2.           | 2 | A | (DR WHO GRABS JO AND THROWS HIMSELF AT GROUP.) |
|              |   |   | WS GROUP                                       |
|              |   |   | as DR pushes them                              |
|              |   |   | to b/g statue falls                            |
|              |   |   | through frame                                  |
|              |   |   | AGGEDOR STATUE FALLS AT THEIR FEET.)           |
| <u>SUPER</u> |   |   |  |
| 3.           | 4 | A | (DUST RISES AS STATUE CRASHES)                 |
|              |   |   | Dust tank                                      |
| 4.           | 1 | A |  |
|              |   |   | <u>LOOSE 2-S PELADON/HEPESH</u>                |
|              |   |   | HOLD ACTION                                    |

(5 next)



(4 on 1)

3. INT. CITADEL THRONE ROOM. NIGHT.

(PELADON REACTS  
TO THE CRASH,  
AND MOVES FORWARD  
IN APPREHENSION)

PELADON: What has happened?

(HEFESH CHECKS HIM  
WITH A GESTURE,  
FROM THE DOORWAY)

HEFESH: There may be danger - wait!

PELADON: (URGENTLY) But the delegates  
may be harmed!

HEFESH: Your Majesty's safety is  
all that matters .../

5. 5 B  
MCU GRUN  
He exits

3A. EXT. BALCONY. /5B/

(GRUN ENTERS B/G)

RECORDING BREAK 1 to B  
4. INT. CITADEL CORRIDOR OUTSIDE THRONE-  
ROOM. NIGHT.

6. 2 A  
CU face of statue (THE DUST IS CLEARING,  
PAN UP to WS GROUP AND WE SEE THE  
SHATTERED STATUE,  
ITS TERRIFYING FACE  
UPWARDS.

THE TERRIFIED GUARDS  
KNEEL, THEIR WEAPONS  
BY THEIR SIDES.

(3 next)



(6 on 2)

DOCTOR: You all right, Jo?JO: I think so.IZLYR: You ... saved our lives.DOCTOR WHO: Sorry I had to be so abrupt about it -

...

CENTAURI: This is terrible - !  
We could all have been killed ...  
It's outrageous! /7. 3 A  
MS ARCTURUS  
He travels twds camARCTURUS: The gravitational forces involved were in excess of humanoid resistance. Serious tissue damage would have resulted. /8. 2 A  
3-S ARCT./JO/DRHEPESH enters  
to make 4-SDOCTOR WHO: I admire your objective reaction, Arcturus. You might have been killed too, you know.ARCTURUS: My sensors are not concerned with emotion - only deduction.JO: Well I feel definitely wobbly at the knees ... /9. 3 A  
BCU HEPESH(HEPESH THRUSTS HIS  
WAY TO DOCTOR WHO'S  
SIDE, AND STARES AT  
THE STATUE, ...)

(2 next)



(9 on 3)

HEFESH: (BLEAKLY) Aggedor has been merciful. We must give thanks that you have been spared.

10. 2 A  
2-S JO/DR

1A B1

5. INT. CITADEL THRONE ROOM. NIGHT.

11. 1 A  
MCU PELADON (PELADON STANDS  
See GRUN re-enter LOOKING TOWARDS  
in b/g, TIGHTEN THE DOOR, HIS FACE  
to CU PELADON SHOWING THE  
CONFLICT BETWEEN  
HIS FEARS FOR THE  
DELEGATES AND HIS  
ACTIONS AS KING.

PELADON:

(GRUN NODS)

First Torbis dies ... now this.  
(THOUGHTFULLY) But - why didn't  
Aggedor appear ...?

12. 3 A  
GROUP S (GRUN SAYS NOTHING)  
CENTRE on JO

B1 2A C1 3A

6. INT. CITADEL CORRIDOR. NIGHT.

(2 next)



DW

- 6 -

(12 on 3)

(HEPESH STANDS IN  
A RITUAL POSE OVER  
THE STATUE, SILENTLY  
PRAYING.)

DOCTOR WHO MOVES  
TO HIM, AS HE  
FINISHES)

DOCTOR WHO: I think we ought to  
investigate what caused this, Hepesh  
... if only as a matter of protocol.

HEPESH: It is a sign of Aggedor's  
anger! His ghost walks among us!

DOCTOR WHO: It must be a pretty  
substantial ghost to shift a solid  
granite statue ...

HEPESH: The spirit of Aggedor can  
move mountains!

(JO IS STARING UP  
AT THE BALCONY,  
TRYING TO WORK  
OUT HOW IT HAPPENED)

13. 2 A  
MCU CENTAURI  
JO: It seems more like he was  
trying to remove us ...! /

14. 3 A  
2-S JO/DR  
CENTAURI: Our mission is peaceful ...  
We come to help your people. To raise  
them from barbarism. /

15. 2 A  
2-S SSORG/IZLYR  
JO: Maybe they don't want to be  
raised, /

(DOCTOR WHO CATCHES  
JO'S GLANCE, AND  
STARES AT THE LAYOUT  
OF THE BALCONY.)

(3 next)

HE TURNS TO HEPESH)

- 6 -



(15 on 2)

IZLYR: Hepesh - you say this is foretold in your ancient writings. Just what form is the manifestation supposed to take?/

16.    3    A  
         2-S HEPESH/JO

HEPESH: It is written His coming shall be full of terror and darkness - his cry of warning shall be heard in the night - and death shall ride in the Land of Peladon....!

As JO turns to  
DR, PAN R to  
2-S JO/DR

JO: But there was no cry of warning and none of us saw him.

HEPESH: To the unbeliever, all signs are as dust in the wind...

DOCTOR WHO: The point is - what does King Peladon believe?/

17.    2    A  
         MCU IZLYR  
         He walks fwd  
         to HEPESH

IZLYR: If this man speaks for King Peladon .... our purpose here is wasted

18.    3    A  
         2-S HEPESH/  
         ARCTURUS

ARCTURUS: The conference must be cancelled.

As IZLYR Xs  
frame to R  
TRACK L to  
find PELADON  
b/g

HEPESH: I agree.

(5 next)



(18 on 3)

(ALL TURN AND REACT  
TO THE SOUND OF  
PELADON'S VOICE,  
RINGING FROM THE  
THRONEROOM BEHIND  
THEM)

PELADON: (OOV) No - ! I am King ...  
Not Hepesh - and not Aggedor!

(LOOKING PAST THE  
GROUP WE SEE  
PELADON STANDING  
DOWN FROM HIS THRONE)

PELADON: We ask you to stay. Would  
you re-join us? Hepesh!

(THEY ALL RE-ENTER THRONEROOM.  
GUARDS CLOSE DOORS.)

4A 1B A1 2B B1 3B 5B

7. INT. CITADEL THRONEROOM. NIGHT.

19. 5 B  
HA WS thronerm

(FROM PELADON'S  
VIEWPOINT, WE SEE  
THE DELEGATES  
ADVANCE THROUGH  
THE DOORWAY, THEN  
PAUSE, CONFRONTING  
HIM.

BUT WHILE THE OTHERS  
SPEAK, JO NOTICES A  
NARROW DOORWAY.  
WINDING UPWARDS. SHE  
SIDLES TOWARDS IT,  
UNNOTICED.

20. 2 B  
MCU PELADON

PELADON: Negotiations must continue.

21. 1 B  
2-S IZLYR/ARCT.

2 to C FAST  
3 to B

(2 next)



IZLYR: Negotiations are only possible in a stable situation.

22. 2 C ARCTURUS: Political conflict violates Federation law. / (DR & JO EXCHANGE LOOKS)  
MCU JO
23. 4 A CU DR, he nods PELADON: Centuries ago, on your own planets, war and violence flourished! /
24. 2 C MCU JO, PAN her (JO SLIPS AWAY TO B/G DOOR)  
to b/g making DEEP 2-S PELADON CENTAURI: We have learned to control our past.  
JO b/g

(JO SLIPS INTO THE  
DARK STAIR DOORWAY,  
AND STARTS UPWARDS,  
UNNOTICED)

25. 3 B PELADON: Then teach Peladon! Without help, we will never raise ourselves from the Dark Ages! / Doctor - do not desert us now ...
26. 2 C BCU PELADON  
BCU HEPESH  
(He turns to DR) (HEPESH STARES INTENTLY AT DOCTOR WHO - ON HIS WORD AS CHAIRMAN STANDS THE END OF THE MISSION) /
27. 4 A 2-S PELADON/DR  
ZOOM IN TO BCU DR  
DOCTOR WHO: You're an enlightened ruler, Peladon ... but who will your people believe? The King - or Aggedor?

---

R E C O R D I N G      B R E A K  
Move JO, 3 to A

---

- 5B CL 3A
28. 3 A 8. INT. CITADEL BALCONY CORWAY. (CORNER) NIGHT.  
WS GUARDS outside  
door. PAN UP to (JO COMES UPON THE  
balcony, see JO OPENING WITH SURPRISE.  
enter



LM

(28 on 3)

REALISING SHE MIGHT  
BE SEEN FROM BELOW,  
SHE TAKES GREAT  
CARE NOT TO GO MUCH  
FURTHER THAN THE  
STAIR DOORWAY)

(FROM A LOW ANGLE,  
LOOKING UP, WE CAN  
JUST SEE JO.

THE GUARDS ARE BUSY,  
STARTING TO CLEAR  
AWAY THE BROKEN STATUE)

29.

5 B

HA CU key and  
footprints  
PAN UP with key  
as JO takes it  
up and HOLD her  
to exit

(JO CROUCHES BY THE  
BASE ON WHICH THE  
STATUE ONCE STOOD./  
SHE STUDIES TWO  
FOOTPRINTS IN THE  
DUST - LARGE MARKS  
THAT COULD HAVE BEEN  
MADE BY GRUN'S SANDALS -  
OR THE FEET OF AN ICE  
WARRIOR.

JO'S FACE SHOWS HER  
KEEN INTEREST, AS SHE  
PICKS UP A SMALL METALLIC  
OBJECT.

THE GUARDS BELOW MAKE  
A SOUND. QUICKLY, JO  
RETREATS OUT OF SIGHT)



4A 1B A1 2C B1 3B

11. INT. CITADEL THRONE ROOM. NIGHT.

30. 1 B  
 BCU ARCTURUS (HEPESH, IN CLOSE  
 SHOT, IS FURIOUS,  
 AS DOCTOR WHO SPEAKS)
31. 4 A  
 3-S PELADON/DR/  
 IZLYR  
 ARCTURUS: You are our chairman Doctor -  
 do we go - or stay?  
 DOCTOR WHO: I think it would be a  
 tragedy if the conference broke up  
 now.
- IZLYR: If we remain, we put ourselves  
 at risk ...
- DOCTOR WHO: But if we've come this  
 far - Peladon at least deserves the  
 chance to convince us ... surely? /
32. 2 C  
 MCU PELADON  
 See JO enter  
 b/g. PAN her to  
 3-S JO/CENT./DR  
 CENTAURI: But if we do decide to  
 leave - we are free to go?  
 (JO RETURNS TO HER PLACE)  
 PELADON: Of course.
- DOCTOR WHO: You don't really think King  
 Peladon would keep you here by force,  
 do you?
33. 3 B  
 MCU PELADON  
 CENTAURI: Such things have been known  
 on primitive planets. /
34. 1 B  
 2-S CENT./  
 ARCTURUS  
 PELADON: Why should I detain you,



(34 on 1)

ARCTURUS: As pawns in some political game, perhaps.

35. 4 A CENTAURI: That has happened before .../  
2-S DR/IZLYR

36. 3 B IZLYR: (COLLIER) It would be most  
CU PELADON  
unwise.../

37. 2 C PELADON: There is no plot. I am  
GROUP S  
ARCTURUS f/g  
being completely honest with you ...  
please-stay, and help me to help my  
people. /

38. 4 A DOCTOR WHO: (FIRMLY) We will adjourn  
CU DR  
and consider our position. You'll  
know our decision as soon as possible.

39. 5 B (DOCTOR WHO SMILES  
GROUP WS  
REASSURINGLY, AND  
STARTS TO LEAD THE  
DELEGATION OUT. /  
JO JUST CATCHES  
PELADON'S EYE -  
SHE TURNS TO GO AFTER  
DOCTOR WHO BUT  
CHECKS AT PELADON'S  
VOICE)

40. 2 C PELADON: Your highness ... would you  
4-S PELADON/  
GRUN/HEPESH/JO remain? (HE TURNS TO HEPESH) /  
PELADON: Grun, Hepesh, you may leave  
us.

41. 5 B HEPESH: Your majesty. (THEY LEAVE)  
MWS GROUP (PELADON XS TO R OF JO & TURNS)

42. 1 B PELADON:  
2-S JO/PELADON  
Do you believe me ...? /

43. 3 B JO: (SLIGHTLY FLUSTERED AT THIS DIRECT  
2-S PELADON/JO  
APPROACH) I'm only an observer - its  
up to the Committee to decide whether to  
help you or not.

(1 next)



(43 on 3)

PELADON: (SMILING) I'm talking from a personal point of view. I don't often get the chance.

44. 1 B  
C 2-S fav. PEL. JO: Being a king is no fun....?

PELADON: It's very lonely. You must know that.

45. 3 B  
C 2-S fav. JO PELADON: It's so hard to find someone to talk to ... as a person.

46. 1 B  
2-S PEL. Xs  
frame to f/g  
MAKE DEEP 2-S JO: But Hepesh seems very fond of you ... almost like a father.  
PELADON: Hepesh is like your friend the Doctor - an old man.

47. 3 B  
CU PEL. JO: I don't think he'd care for that very much.

48. 1 B  
CU JO PELADON: I was brought up by wise old men, Jo. I hardly ever see anyone young - or beautiful.

49. 3 B  
CU PEL. (JO'S REACTION)

50. 2 C  
CU JO's hand  
PELADON takes it  
PAN UP to 2-S PELADON: My mother was an Earth woman. ...So you see - there is a bond between us.

51. 3 B  
BCU PELADON

(1 next)



LM

(51 on 3)

PELADON: (TAKING HER HAND) Do you believe me ...? /

52. 1 B  
BCU JO

JO: Yes ... I think I do ... /

53. 2 C  
C 2-S PELADON/JO

PELADON: Then speak for me, to the Commission - make them see my case! /

54. 1 B  
VBCU JO

JO: (PULLING AWAY, DISAPPOINTED)  
I see. It's a political ally you want - /

55. 3 B  
BCU PEL.

PELADON: I want you as a friend! /

56. 1 B  
VBCU JO

JO: Sorry - I'm strictly neutral.  
Count me out. /

57. 3 B  
C 2-S  
As JO exits  
TIGHTEN to  
VBCU PELADON

(SHE TURNS AND LEAVES.)

PELADON WATCHES HER  
GO, HIS FACE DISAPPOINTED )

---

RECORDING      BREAK  
3 to C, 4 to B

---

(On to page 15)



3C DL 4B/

58. 4 B 12. INT. CITADEL. INNER SANCTUM. NIGHT.

CU altar, smoke  
 TRACK BACK to ( SHOT OF HEPESH,  
 WS Sanctum, altar LOOKING UPWARDS, HANDS  
 f/g, SEE HEPESH RAISED IN A RITUAL  
 and statue b/g GESTURE.  
 HEPESH walks to f/g

FROM HIS VIEWPOINT, WE  
 SEE HE IS STANDING  
 BEFORE A HUGE STATUE  
 OF AGGEDOR (C.S.O.)  
 THE CHAMBER IS AWESOME  
 IN ITS SIMPLE MAJESTY,  
 AND SOMEWHERE, A LOW  
 TONED GONG VIBRATES.

HEPESH TURNS, AS GRUN  
 PROSTRATES  
 HIMSELF BEFORE THE HIGH  
 PRIEST, OBVIOUSLY  
 PENITENT)

59. 3 C

HA 2-S HEPESH/GRUN

HEPESH: The failure was not yours,  
 Grun. You acted well. Aggedor was  
 merciful to his enemies.

ZOOM INTO BCU  
 GRUN

(HE RAISES GRUN'S AWED  
 FACED, AND GAZES  
 STEADILY INTO HIS  
 EYES)

60. 4 B (TRACKED L) But the hour of mercy has passed!/  
 LA MCU HEPESH

through smoke  
 ZOOM INTO BCU

(GRUN LOOKS AT HEPESH,  
 PUZZLED.

HEPESH LOOKS STERN)

Now, an evil influence comes between  
 our King and his true destiny. It  
 must be destroyed. Aggedor will give  
 his blessing. (cont ...)

61. 3 C

HA MWS

See altar  
 HEPESH/hands  
 GRUN b/g

- 15 -

(4 next)



(GRUN DROPS HIS HEAD  
FOR THE DEDICATION  
CEREMONY)

(61 on 3)

HEPESH: (cont) You are the King's  
champion, Grun. I dedicate you to the  
destruction of the King's enemy ... to  
purify the soul of Peladon by this act  
... and give the ghost of Aggedor,  
release ... /

62. 4 B  
WS through cutout  
f/g AGGEDOR

(HE MAKES A SIGN OVER  
GRUN'S BOWED HEAD)

It is done.

(HEPESH XS TO ALTAR)

At end of speech  
FAST ZOOM IN to HEPESH: The foremost of the King's  
BCU HEPESH enemies is the Chairman Delegate from  
Earth. The one they call The Doctor.  
(HE POINTS) Destroy him.

---

R E C O R D I N G      B R E A K  
2 to D, 3 to D, D to 2, 4 to C

---

/3D D2 2D/

13. INT. CITADEL. DOCTOR WHO'S ROOM. NIGHT.

63. 3 D  
VBCU key on table  
TRACK BACK as DR (A STONE ROOM MADE ELEGANT  
empties pocket WITH RICH FURNITURE AND  
on table, PAN UP HANGINGS, BUT PRIMITIVE  
with him as he lifts FOR ALL THAT.  
eye glass, FIND  
HA 2-S DR/JO CLOSE SHOT OF DOCTOR  
WHO'S HAND, IN WHICH  
HE HOLDS THE METALLIC  
HOLD 2-S with OBJECT THAT JO FOUND  
action as DR Xs ON THE BALCONY.  
to b/g, followed  
by JO  
PULL BACK TO SHOW BOTH  
OF THEM STUDYING IT)

JO: Well, what is it?



(63 on 3)

- NEW 17 -

DOCTOR: It's an electronic key, Jo; opens doors by identifying the bearer, electronically. Probably used for their spaceship....

JO: Whose spaceship?

DOCTOR: The Ice Warriors. It's made from trisilicate, found only on Mars.

(HE GIVES HER THE KEY AND XS TO B/G.)

JO: So you think those footmarks on the balcony were made by Ssorg?

DOCTOR: Highly likely.

JO: But wasn't he in the throneroom with us?

DOCTOR: I'm not sure, but you slipped away without anyone noticing, remember.

64.    2    D  
          C 2-S fav. DR    JO: What would they be after? /

DOCTOR: Well, when I knew them before, Jo - they wanted to colonise Earth, and Peladon is very like Earth...

65.    3    C CRABBED L  
          2-S DR /JO

(DR XS TO END OF BED)

DEEP 2-S

JO: They say they're here for the same reason as the other delegates - peace.

DOCTOR: Are they? I know the Ice Warriors, they're a savage and a warlike race.

JO XS to DR  
MAKE C 2-S

(2 next)

- NEW 17 -



- ( on 3)
68. 2 D LA 1½ S DR JO: Look, who's always telling me to look for the good qualities in alien life forms....?/
69. 3 D CU JO DOCTOR: Among the delegates only Ssorg's strength could have moved that statue..../
70. 2 D HA 2-S JO: I think you're jumping to conclusions./
71. 3 D C 2-S DOCTOR: Who else could be responsible? Arcturus is only a box of tricks, and I can't imagine Centauri hurting a fly - can you?/
72. 2 D BCU DR JO: I think he's rather sweet.... or is he a she?/
73. 3 D BCU JO DOCTOR: Neither, actually. She's an it. It's a hermaphrodite hexapod./
74. 2 D C 2-S JO: Oh, that's nice.  
TRACK BACK to DEEP 2-S  
As JO rises and Xs tof/g
75. 3 D CU JO DOCTOR: The point is - what possible motive could they have...?  
JO: Do we have to find out? Why can't we just organise someone to dig out the Tardis, and get out of here?/ Did you have to get us involved in all this?
76. 2 D 1½S DR
77. 3 D CU JO DOCTOR: I didn't really have any choice did I?/
78. 2 D BCU DR JO: Oh come on.... you love all that Chairman Delegate stuff, Admit it.  
HOLD her as she Xs to DR
79. 3 D CU JO
80. 2 D CU DR



(80 on 2)

DR WHO: And how do you find being  
a Princess - Princess?

81. 3 D

CU JO

PAN DOWN as she  
sits to 2-S  
As they exit  
TRACK BACK to  
LS Room

JO: Like you said, there wasn't  
much choice.

(JO SITS)

(ALARM NOISE)

JO: What's that?

DOCTOR: Sounds like an alarm. Come  
on!

(THEY DASH OUT)

---

R E C O R D I N G      B R E A K

Set d/s table in Delegates Room

Incapacitate Arcturus, clear space in Doctor's Room  
1 to C, 2 to E, 3 to E, D to 3

---

/D3 2E/

13A. INT. CITADEL DELEGATES ROOM. NIGHT

82. 2 E

BCU ARCTURUS  
TRACK BACK to  
MLS

(ARCTURUS IS UNWELL)

---

/4D F/R/

13B. INT. CITADEL CORRIDOR. NIGHT

83. 4 D  
2-S

(JO AND THE DOCTOR RUN  
ALONG)

---

/1C D3 2E 3E/

14. INT. DELEGATES ROOM. NIGHT

84. 3 E

WS to door  
ARCTURUS f/g

(2 next)



(84 on 3)

DR.WHO AND JO RUN INTO THE ROOM.

JO: What are we going to do?

DR.WHO SIZES UP THE SITUATION QUICKLY AND KNEELS/BY ARCTURUS' TRACTION AND LIFE SUPPORT UNIT, WITH JO BY HIS SIDE. THE WHOLE SERIES OF WIRES AND PLUGS HAVE BEEN DISCONNECTED)

85. 2 E  
LA 2-S DR/  
ARCTURUS  
DR kneels, SEE  
ARCT.'s guts

DOCTOR: Someone's taken the servo-junction unit from his life support system. I'll have to re-link the circuits.....

86. 1 C  
LA DEEP S  
over table f/g-  
JO to f/g  
HOLD table as  
she searches,  
CRANE UP as  
she turns

JO: Doctor, what does this servo-thing look like?

(SHE RUMMAGES ABOUT)

DR.WHO:

Sort of a transparent cube full of very fine circuitry,  
(GESTURING WITH HIS FINGERS) Why?

JO: Well, whoever took it must be the one who tried to kill Arcturus.

87. 3 E  
LA MCU DOCTOR  
and make 2-S  
as JO enters

DR.WHO: (STILL WORKING) Obviously. So?

JO: So if we could find it...I could search all the delegates' rooms.

DR.WHO: Oh no you don't, Jo. Far too dangerous. I'm going to try a bit of direct confrontation.

JO: But Doctor, if you had some real evidence.

DR.WHO: Just you leave things to me, there's a good girl.

MAKE DEEP S  
DR/IZLYR at  
door as JO  
sits R

(EVEN WHILE HE IS TALKING, DOCTOR WHO BUSILY REWIRES ARCTURUS.



(87 on 3)

IZLYR: What are you doing to  
Arcturus?

88. 2 E DOCTOR: Someone has disconnected  
a vital part of his life support  
3-S JO/DR/ system. I'm trying to save him!  
ARCTURUS Now please leave me alone./ There  
PAN JO to door/ that should do it....

89. 3 E IZLYR: Have you succeeded?  
2-S IZLYR/DR

90. 2 E DOCTOR: He'll be all right in a  
little while./  
GROUP S  
IZLYR/CENT./ HEPESH: This was the work of Aggedor.  
HEPESH  
DR into frame R  
HOLD 4-S

DOCTOR: This was the work of skilled  
technical knowledge. Your medieval  
monster, Hepesh, would simply try to  
smash Arcturus's protective globe./

91. 3 E  
CU IZLYR  
91A. 1 C IZLYR: What are you suggesting?/  
BCU DR I deny the accusation!

91B. 3 E  
BCU IZLYR  
92. 1 C TRACKED IN DOCTOR: Of course you would. But you  
CU DR can't deny you have the necessary  
technical knowledge./

93. 2 E  
GROUP S  
94. 3 E IZLYR: The technology of Centauri  
is competent enough./ And so is that  
BCU IZLYR of Earth and it was you, Doctor, that  
we discovered --

95. 1 C  
BCU DR

---

R E C O R D I N G      B R E A K  
Sets back to back

---

AND NOW THE FUN REALLY BEGINS  
OUT-OF-SEQUENCE RECORDING STARTS HERE



3D D2 2D

15. INT. CITADEL. IZLYR'S ROOM. NIGHT

109. 2 D  
CU tapestry  
PAN R to door (JO ENTERS FURTIVELY  
JO enters AND CLOSSES DOOR AFTER HER.  
closes door, looks  
about and Xs to bed  
SHE LOOKS ABOUT.  
GOES TO AND EXAMINES SOME  
ICE WARRIOR BITS OF CAMP  
ON THE BED.  
SHE THEN CROSSES TO D/S TABLE  
THEN TURNS AND CROSSES  
TO END OF BED.)
110. 3 D  
LA WS across table  
JO comes to table  
and searches, CRANE (SHE OPENS OTTOMAN)  
UP as she does so  
to MCU JO  
HOLD SHOT as she Xs  
to ottoman b/g R
111. 2 D  
CU Ottoman  
as JO opens it  
SEE plastic cube  
in box. PAN UP  
with it as she  
takes it and  
HOLD her to door b/g  
Then PAN her to  
tapestry as she  
hides.

(3 next)



THERE, STARING HER  
IN THE FACE IS A  
TRANSPARENT CUBE,  
EXACTLY AS DOCTOR  
WHO DESCRIBED.

JO SMILES WITH  
SATISFACTION, THEN  
SHE CLOSES THE BOX  
AND IS ABOUT TO EXIT  
WHEN SHE REALISES  
THAT SOMEONE IS  
ENTERING. QUICKLY,  
SHE HIDES BEHIND A  
WALL HANGING - BUT  
HER TINY FEET PEEP  
OUT OF THE BOTTOM./

112. 3 D

MLS door  
SSORG enters  
PAN him to bed  
PAN DOWN to see  
him open gun box  
As he turns PAN UP  
to CU SSORG

WE HOLD ON HER FEET  
AS THE HUGE FEET OF  
SSORG TRUDGE PAST.  
HE GOES TO ONE OF THE  
BLACK BOXES, OPENS IT  
AND TAKES OUT A  
SMALL, GLEAMING DEVICE.  
HE TURNS. FOR A  
MOMENT, IT POINTS TO  
WHERE JO IS HIDDEN.  
IS IT A WEAPON? IT  
IS NOT.

113. 2 D

HA CU JO's feet

SSORG TURNS AS IF TO  
EXIT AND THEN SUDDENLY  
SEES JO'S FEET. / WITH  
ONE MIGHTY SWEEP, HE

114. 3

D TRACKED L

MCU SSORG  
PAN him L

RIPS DOWN THE TAPESTRY  
LEAVING JO IN FULL  
VIEW)

115. 2

D

W 2-S as he rips  
tapestry away

SSORG: Why are you here?

116. 3

D TRACKED L

CU SSORG

117. 2

D

CU JO (see cube)

JO: (DEFIANTLY) I was looking for  
something - and I found it!

(3 next)

SSORG: This is not ours.



CLP

- 26 -

(117 on 2)

JO: No - it belongs to Arcturus.  
you tried to kill  
him.

118. 3 D

M 2-S HOLD S  
as SSORG pushes  
her to bed  
takes gun and  
exits, and she  
runs to door and  
tries it.

(JO TRIES TO RESIST  
BUT HAS NO CHANCE.  
THE HUGE HAND OF  
SSORG TAKES HER  
WRIST, AND CAREFULLY  
TAKES THE CIRCUIT)

You will stay here. I must inform  
Izlyr.

(SSORG TURNS AND  
EXITS CLOSING THE  
MASSIVE DOOR BEHIND  
HIM.

WE HEAR THE SOUND  
OF MASSIVE BOLTS  
BEING DRAWN.

119. 2 D  
CU JO

JO RUNS TO THE DOOR,  
BUT IT IS IMMOVABLE. /  
SHE LEANS AGAINST IT  
IN DESPAIR)

---

R E C O R D I N G      B R E A K  
Sets back to back

Keeping up?

---

- 26 -



16. INT. CITADEL DELEGATES ROOM. NIGHT

96. 2 E TRACKED R  
CU ARCTURUS (ARCTURUS MOVED D/S 3')  
TRACK BACK to  
3-S HEPESH/DR/ DOCTOR: He'll be all right in a  
ARCTURUS as moment. Still suffering from shock,  
DR enters b/g poor fellow ...
- HEPESH: You must all leave our world,  
while there is still time. Aggedor  
is angry./
97. 3 E  
CU IZLYR
- IZLYR: That will not be necessary.  
Arcturus is recovering. He will know  
who to accuse./
98. 2 E  
CU ARCTURUS
- ARCTURUS: I have been attacked....
99. 3 E  
3-S CENTAURI/  
HEPESH/ARCT. CENTAURI: By whom, by whom?
- HEPESH: Was the face of Aggedor  
revealed to you?
- ARCTURUS: Memory circuits ... out  
of phase .... I do not remember...
- CENTAURI: .... it must have been a  
dreadful experience .... we'll have  
to ask him later./
100. 2 E  
MCU Profile  
IZLYR  
PAN him to  
3-S with DR/  
ARCTURUS
- IZLYR: We cannot wait - it is too  
important. We must know now.
- ARCTURUS: I can - not remember
- DOCTOR: How fortunate, Izlyr. Will  
you excuse me?
101. 3 E (DOCTOR EXITS.)  
BCU IZLYR

---

R E C O R D I N G      B R E A K

stay put

---



5A C2 2F D4 4D

17. INT. CITADEL, CORRIDOR. NIGHT.

137. 5 A

HA Corridor  
DR enters and  
walks beneath  
cam.

(AS DOCTOR WHO LEAVES  
THE DELEGATES ROOM,

138. 2 F

MLS Corridor  
and DR. PAN him  
to 2-S with GRUN  
HOLD action and  
PAN with them  
as they exit

HE IS SUDDENLY AWARE OF  
A MIGHTY HAND ON HIS  
SHOULDER. HE WHIRLS  
ROUND TO DEFEND HIMSELF  
THEN STOPS AS HE SEES  
THAT IT IS GRUN.)

DOCTOR WHO: Grun. What do you want?

(GRUN LECKONS)

(4 next)

You want me to go with you? Why?  
(Cont...)



(138 on 2)

(GRUN STRETCHES OUT A  
HAND, PAM DOWNWARDS,  
AT EXACTLY THE HEIGHT  
OF JO'S HEAD.

FOR A MOMENT THE DOCTOR  
IS FUZZLED, AND THEN HE  
GETS IT)

DOCTOR WHO: (Cont) Jo; the Princess?  
She sent you?

(GRUN NODS IN ASSENT)

What's happened? Is she in trouble?

(GRUN RECKONS URGENTLY  
FOR DOCTOR WHO TO FOLLOW  
HIM)

All right, I'm coming. Where do you  
want us to go?

(GRUN INDICATES A DIRECTION,  
THEN LEADS THE WAY. DOCTOR  
WHO FOLLOWS)/

139. 4 D

LS corridor  
DR/GRUN walk  
thru and exit  
HOLD b/g door  
HEPESH exits door  
and also exits to  
can.

(HEPESH WATCHES THEM GO, THEN EXITS)

---

R E C O R D I N G      B R E A K  
1 to E, 2 to G, 3 to C      the worst is over

---



1C D3 2E 3E

18. INT. CITADEL DELEGATES ROOM. NIGHT

102. 3 E

CU ARCTURUS

GRAB R to 3-S.

IZLYR Xs to

f/g

MAKE 3-S

CENTAURI/

ARCTURUS/IZLYR

ARCTURUS: I saw no-one Delegate  
Izlyr. The attack was too quick.

(1 next)



(102 on 3)

IZLYR: We discovered the Doctor - he could have been attacking your life-support mechanism.

CENTAURI: But what motive could the Doctor have ....?

IZLYR: Ask his masters, on Earth!

ARCTURUS: The Princess - why is she here....?

CENTAURI: A diplomatic courtesy, surely ....? Teladon's mother was an Earth-woman.

103. 1 B  
MCU IZLYR  
HOLD him as  
he Xs d/s to  
cam. MAKE  
DEEP 2-S  
with ARCTURUS

IZLYR: Exactly! / And if Teladon married this Earth Princess, the inter-blood alliance would be strengthened - and used to strengthen Earth's interests inside the Federation!

ARCTURUS: That must not be allowed to happen... /

104. 3 E  
MLS SSORG at  
door. PAN him  
to 2-S with  
IZLYR

(SSORG ENTERS)

SSORG: Lord Izlyr. I must speak with you.

IZLYR: Of course, excuse me Delegate Arcturus.

105. 1 B  
2-S CENT./ARCT.

(SSORG CROSSES TO IZLYR AT THE DOOR. / THE TWO HAVE A BRIEF HUSHED EXCHANGE. SSORG HANDS SOMETHING TO IZLYR)

ARCTURUS: There has been some new development.

CENTAURI: Something dreadful, no doubt. Really, this barbarous planet... /

106. 3 E  
2-S IZLYR/SSORG

(IZLYR CROSSES TO THEM. THE JUNCTION UNIT IN HIS HAND)



(106 on 3)

IZLYR: Sub-delegate Ssorg has found the missing servo-junction unit.

ARCTURUS: Where?

107. 1 B IZLYR: In the hands of the Earth Princess. Perhaps you will assist  
2-S CENT./ARCT. our friend Arcturus by replacing it?  
108. 3 E  
2-S IZLYR/SSORG  
PAN IZLYR to (HE HANDS THE UNIT TO  
CENTAURI, FIND CENTAURI)  
DEEP 4-S across  
ARCTURUS

CENTAURI: Of course...

(CENTAURI BUSIES HIMSELF  
REPLACING THE UNIT)

ARCTURUS: But why should the Earth Princess wish to harm me.

IZLYR: That is what I intend to ask her. Come Ssorg.

(THE TWO ICE WARRIORS  
EXIT)

---

R E C O R D I N G      B R E A K  
Dress Izlyr's Room; D to 2, 3 to D, 2 to D  
stay with us; it gets worse

---



3D D2 2D

19. INT. CITADEL. IZLYR'S ROOM. NIGHT

120. 2 D  
WS Room  
JO at door, she Xs to (JO WANDERS ROUND THE ROOM  
bed and turns DETERMINED TO ESCAPE.

120A. 3 D  
CU JO SUDDENLY SHE SEES THE TINY  
120B. 2 D ARROW SLIT WINDOW.

121. 3 D CU window /  
MLS JO SHE DRAGS A TABLE TO IT  
As she comes to f/g TURNS TO THE BED, CROSSES  
CRANE DOWN to see TO THE BED, TAKES BOX AND  
table, she drags it CARRIES IT TO TABLE.  
to b/g window and PLACES BOX ON TABLE.  
turns CLIMBS ABOARD AND HEY PRESTO

122. 2 D SHE CLAMBERS OUT OF WINDOW.)  
LS Room, box f/g  
HOLD SHOT as she  
takes box to table,  
places it and clambers  
up to window

TELECINE 2 (1'02")

JO edges out of window  
slit onto ledge; footies  
cautiously along ledge  
and eventually after one  
whole agonising minute  
reaches the safety of  
another slit window, and  
disappears.

END TK 2

---

RECORDING BREAK  
1 to D

stay with it

---



1E D4

140. 1 E 21. INT. CITADEL. CORRIDOR. NIGHT  
WS corridor  
JO enters from  
window  
and exits cam L

(JO DROPS INSIDE FROM THE  
WINDOW. THEN FINDS HERSELF  
IN ANOTHER GLOOMY FLAMBEAUX-  
LIT CORRIDOR. SHE SETS  
OFF PRESUMABLY IN SEARCH OF  
THE DOCTOR.)

2G C3

141. 2 G 22. INT. CITADEL. CORRIDOR (ANOTHER) NIGHT  
MS Tapestry  
as GRUN pulls it  
aside. TRACK BACK  
to 2-S DR/GRUN

(4 next)



(141 on 2)

(DOCTOR WHO WATCHES AS  
GRUN OPENS A SLIDING  
STONE DOOR, DISGUISED  
AS A BUTTRESS.

AN OPENING IS REVEALED  
LIT BY TORCHES,

GRUN MOTIONS THAT THEY  
SHOULD ENTER)

DOCTOR WHO: In here?

(GRUN NODS,

DOCTOR WHO IS SUSPICIOUS  
BUT FOR JO'S SAKE HAS TO  
CHANCE IT)

All right. After you old chap.

(THEY GO INSIDE, THE  
BUTTRESS SLOWLY CLOSES...)

1E 4D D4

142. 4 D 23. INT. CITADEL. CORRIDOR. NIGHT.

LS corridor

JO comes to f/g  
stops in CU  
and looks up in  
horror

(JO MOVES ALONG THE CORRIDOR,  
UNCERTAIN OF HER WAY. SHE  
FREEZES AS THE CRY OF  
AGGEDOR SOUNDS, SOMEWHERE  
NEARLY.

FX growl

C swing

SHE DECIDES TO GO FORWARD,  
AND STARTS TO RUN - BUT  
STOPS DEAD, HER FACE FULL  
OF HORROR, AS THE HOWL SOUNDS  
- IN FRONT OF HER.

143. 1 E

LA MS AGGEDOR

CUT TO WHAT SHE SEES -

FX roar

144. 4 D

CU JO, she runs

AGGEDOR, HUGE AND TERRIFYING.

SHE TURNS AND RUNS)

145. 3 C

LS down tunnel



(145 on 3)

C3 3C24. INT. CITADEL. TUNNEL. NIGHT.

DR & GRUN come (HEARING THE DISTANT HOWL,  
 from b/g to f/g DOCTOR WHO AND GRUN PAUSE,  
 2-S. GRUN exits WONDERING.  
 b/g R. DR follows  
 him to b/g. Then DOCTOR WHO LOOKS INTO  
 comes to f/g and GRUN'S FEARFUL FACE)  
 exits cam L.

FX distant  
 roar

DOCTOR WHO:What on earth was that?

(THE HOWL AGAIN - IT IS  
 TOO MUCH FOR GRUN, HE  
 BREAKS AND RUNS DOWN A  
 SIDE FORK IN THE TUNNEL)

Grun - wait!

(BUT GRUN HAS VANISHED,  
 DOCTOR WHO SETS HIS  
 FACE TO THEIR ORIGINAL  
 AIM, AND PRESSES ON...)

---

R E C O R D I N G      B R E A K  
 re-set tunnel      3 to F

---

3F D4 4D 1E25. INT. CITADEL. CORRIDOR. NIGHT.

146. 4 D  
 LS corridor (TRACK WITH JO AS SHE  
 JO runs thru RUNS - FULL TILT INTO  
 PAN her L and THE ARMS OF SSORG.  
 TRACK IN after  
 her. SEE SSORG/  
 IZLYR b/g / PULL BACK TO SHOW HE IS  
 WITH IZLYR)

147. 3 F  
 2-S IZLYR/SSORG  
 JO runs into shot  
 and MAKE 3-S



(147 on 3)

IZLYR: You were a prisoner in our room. How did you escape?

JO: (BREATHLESS) Never mind about that now. The monster - Aggedor - its down there!

IZLYR: Ssorg!

(...T IZLYR'S GESTURE SSORG MOVES THE WAY JO HAS COME. SHE IS ALARMED.)

JO: But...

IZLYR: Ssorg's sonic weapon will destroy any living creature.....

(SSORG GOES)

LE f/r

148.	1	E	25 A INT. CORRIDOR. TUNNEL ENTRANCE NIGHT
		MS tapestry	(GRUN EMERGES FROM THE TUNNEL
		GRUN emerges	ENTRANCE, GOES OFF. AFTER A
		and exits R	MOMENT SSORG APPEARS. LOOKS,
149.	4	D	SEES NOTHING, TURNS AND GOES)
		MLS SSORG. PAN	
		him R to see	
		tapestry and PAN	
		him L as he	
		returns. HOLD	
		flambeau as he	<u>4D DX 3F</u>
		exits frame	
150.	3	F	25 B INT. CITADEL CORRIDOR NIGHT
		2-S IZLYR/	
		JO	(SSORG RETURNS, SHAKING HIS
			HEAD - NEGATIVE)

IZLYR: Where were you going?

4 to TRACK IN after SSORG

JO: To find the Doctor - and King Peladon.

(SSORG ENTERS)

(IZLYR AND SSORG EXCHANGE  
-- LOOK)

(4 next)



Rewrite Ep.2   MMM

-35- A

(150 on 3)

151. 4 D

2-S IZLYR/JO

SSORG: There was nothing./

JO: But he was there. I saw him.

IZLYR: You say you see this monster  
when there is no monster. You are  
trying to trick us./

152. 3 F

CU JO

JO: I'm not. Look, I must find the  
Doctor....

153. 4 D

BCU IZLYR

IZLYR: Then we will help you.  
It is time that you and the Doctor  
answered my questions./

154. 3 F

3-S they exit  
cam L

---

R E C O R D I N G   B R E A K  
3 to C, D to 1, set tunnel

---

-35A-



3D D2 1D 2D

27. INT. CITADEL IZLYR'S ROOM.  
NIGHT

123. 1 D  
WS Room

((IZLYR & JO ENTER FOLLOWED BY SSORG.  
IZLYR PUSHES JO ONTO BED.))

124. 3 D  
LA 1 1/2 S IZLYR/  
JO

IZLYR: Sit down, Princess, Why  
did you escape

125. 2 D  
LA CU IZLYR

JO: I was frightened. Can you  
blame me?

IZLYR: So Princess. You believe  
that we tried to kill Arcturus.

126. 3 D  
HA CU JO

JO: If you didn't - why was the  
missing servo-junction in your  
room?

126A. 2 D  
BCU IZLYR

(1 next)



127. 1 D  
3-S  
IZLYR: Perhaps you brought it here as part of your scheme to cause trouble./
128. 2 D  
LA C 2-S  
IZLYR/JO  
JO: That's just not true. One of you must have tried to kill him./
- IZLYR: Nobody tried to kill Arcturus.
- JO: What?
129. 3 D  
LA 1½S IZLYR/JO  
IZLYR: To kill Arcturus, the helium regenerator must be de-activated./
130. 2 D  
CU IZLYR  
JO: But - the missing unit -/
- IZLYR: Merely sensor equip ment. Disconnection only produces metabolic coma./
131. 3 D  
LA 1½S IZLYR/JO  
CRANE UP as she  
stands to HA  
2-S  
JO: You mean it couldn't be fatal?
- IZLYR: Only uncomfortable.
132. 2 D  
2-S IZLYR/JO  
JO: Well, I'm sorry if I misjudged you. But the Doctor said.... you're a race of warriors./
133. 1 D  
3-S  
IZLYR: We were once. But now we reject violence except in self-defence./
- JO: What about Ssorg's gun? This is a peaceful mission.
134. 3 D  
CU JO  
IZLYR: Unfortunately, in order to spread peace, it is necessary to survive./
135. 2 D  
BCU IZLYR  
JO: Then if it wasn't you... who was it? Who could benefit?/
136. 3 D  
BCU JO  
IZLYR: Perhaps that is something the Doctor can explain...../



3C D1

28. INT. CITADEL TUNNEL. NIGHT

155. 3 C  
CU tunnel wall  
PAN off wall to (DOCTOR RUNS ALONG TUNNEL  
see DR, run along AND OFF.  
tunnel and exit L

---

R E C O R D I N G P A U S E Move Dr, 3 & D swing

28A. TUNNEL NEAR SANCTUM. NIGHT

4B F/R 2H

156. 2 H  
WS dead end of  
tunnel. (TUNNEL ENDS IN SOLID WALL.  
DR enters R DOCTOR ENTERS AND TRIES TO  
looks round, sees FIND OPENING MECHANISM.  
flambeau HE SEES FLAMBEAU, /AND TWISTS  
IT. WALL OPENS. HE ENTERS.)

157. 4 B  
CU DR and flambeau

158. 2 H 3C D1  
WS door opens  
see statue 29. INT. CITADEL INNER SANCTUM. NIGHT  
b/g, DR enters  
sanctum

159. 3 C (DOCTOR ENTERS AND WALKS  
MCU DR at door TO ALTAR AND TOUCHES THE  
PAN him to statue STATUE.  
TRACK BACK behind  
altar, when GRUN  
enters TRACK L and  
CRANE UP to HEPESH: Sacrilege! Seize him, Grun!  
HA 3-S

When GRUN & DR (GRUN SEIZES DOCTOR)  
exit, HOLD on  
CU HEPESH  
TRACK IN to  
VBCU

HEPESH: You defile the Inner Sanctum  
of the Holy Place of Aggedor. Your  
mind, your words, your being; all  
are evil!

DOCTOR: Give me the chance to explain.

HEPESH: Take him before the King!

(GRUN LEADS THE DOCTOR OFF.  
HEPESH WATCHES.)

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R E C O R D I N G B R E A K  
2 to B, 4 to A, 5 to B Move all cast

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160. 2 B 30. INT. CITADEL THRONE ROOM. NIGHT  
BCU PELADON

(DOCTOR WHO STANDS BEFORE  
PELADON; JO, DELEGATES AND  
GUARDS ARE ALL AROUND.

HEPESH AND GRUN STAND  
ON EITHER SIDE OF PELADON.)

161. 5 B PELADON: Doctor - the charge is  
WS court of extreme sacrilege. The witnesses -  
162. 4 A Hepesh, High Priest of Peladon; and  
BCU DR Grun, the King's Champion, accuse you,  
an alien intruder, of desecrating our  
Holy of Holies, the Inner Sanctum of  
163. 2 B Aggedor. For this there is no defence  
BCU PELADON .... and only one punishment.... death.  
164. 4 A  
VBCU DR

TELECINE 3

Closing title film

SUPER T/J SLIDES:

1. Doctor Who  
JON PERTWEE
2. Jo Grant  
KATY MANNING
3. Peladon  
DAVID TROUGHTON  
Hepesh  
GEOFFREY TOONE
4. Izlyr  
ALAN BENNION  
Ssorg  
SONNY CALDINEZ
5. Alpha Centauri  
STUART FELL  
Voice of Alpha Centauri  
YSANNE CHURCHMAN
6. Arcturus  
MURPHY GRUMBAR  
Voice of Arcturus  
TERRY BALE
7. Grun  
GORDON ST CLAIR  
Aggedor  
NICK HOBBS



TELECINE 4 cont.

SUPER T/J SLIDES cont.

8. Title music  
RON GRAINER &  
BBC RADIOPHONIC WORKSHOP
9. Incidental music by  
DUDLEY SIMPSON
10. Special Sound  
BRIAN HODGSON
11. Visual Effects Designer  
IAN SCOONES
12. Costume Designer  
BARBARA LANE  
Make Up  
SYLVIA JAMES
13. Lighting  
HOWARD KING  
Sound  
TONY MILLIER
14. Script Editor  
TERRANCE DICKS
15. Designer  
GLORIA CLAYTON
16. Producer  
BARRY LETTS
17. Directed by  
LENNIE MAYNE  
BBC Colour

FADE VISION

FADE SOUND

we made it